CHAPTER 673a. DOUBLE BACK JACK

§ 673a.1. Definitions.

The following words and terms, when used in this chapter, have the following meanings, unless the context clearly indicates otherwise:

Blackjack—An ace and any card having a value of 10 dealt as the initial two cards to a player or the dealer.

Bust—The total point count of a hand that is greater than 21.

Card reader device—A device which permits the dealer to determine if the hole card will give the dealer a Blackjack.

Hard total—The total point count of a hand which contains no aces or which contains aces that are each counted as 1 in value.

Hole card—The second card dealt face down to the dealer.

Soft total—The total point count of a hand containing an ace when the ace is counted as 11 in value.

§ 673a.2. Double Back Jack table; card reader device; physical characteristics; inspections.

(a) Double Back Jack shall be played at a table having betting positions for no more than six players on one side of the table and a place for the dealer on the opposite side of the table.
(b) The layout for a Double Back Jack table shall be submitted to the Bureau of Gaming Operations and approved in accordance with § 601a.10(a) (relating to approval of table game layouts, signage and equipment) and contain, at a minimum:

(1) The name or logo of the certificate holder.
(2) A separate betting area designated for the placement of the Blackjack Wager for each player.
(3) A separate betting area designated for the placement of the Second Chance Wager for each player.
(4) The following inscriptions or other similar language approved by the Executive Director in accordance with § 601a.10(a):
   (i) Blackjack and Insurance pays 2 to 1.
   (ii) Dealer shall draw to 16 and stand on all 17s.
   (iii) Blackjack Wagers will push if the dealer’s hand has a total point count of 22, player 21 pays right away, Second Chance pays even money.
(5) Inscriptions that advise patrons of the payout odds or amounts for all permissible wagers offered by the certificate holder. If the payout odds or amounts are not inscribed on the layout, a sign identifying the payout odds or amounts for all permissible wagers shall be posted at each Double Back Jack table.

(c) Each Double Back Jack table must have a drop box and a tip box attached on the same side of the table as, but on opposite sides of, the dealer, as approved by the Bureau of Casino Compliance in accordance with § 601a.10(g). The Bureau of Casino Compliance may approve an alternative location for the tip box when a card shuffling device or other table game equipment prevents the placement of the drop box and tip box on the same side of the gaming table as, but on opposite sides of, the dealer.

(d) Each Double Back Jack table must have a card reader device attached to the top of the dealer’s side of the table. The floorperson assigned to the Double Back Jack table shall inspect the card reader device at the beginning of each gaming day to ensure that there has been no tampering with the device and that it is in proper working order.

(e) Each Double Back Jack table must have a discard rack securely attached to the top of the dealer’s side of the table. The height of each discard rack must either:

(1) Equal the height of the cards, stacked one on top of the other, in the total number of decks that are to be used in the dealing shoe at that table.
(2) Be taller than the height of the total number of decks being used if the discard rack has a distinct and clearly visible mark on its side to show the exact height for a stack of cards equal to the total number of cards in the number of decks to be used in the dealing shoe at that table.
§ 673a.3. Cards; number of decks; value of cards.

(a) Except as provided in subsections (b) and (c), Double Back Jack shall be played with at least one deck of cards that are identical in appearance and at least one cover card.

(b) If an automated card shuffling device is utilized, other than a continuous shuffler, Double Back Jack shall be played with at least two decks of cards in accordance with the following requirements:

(1) The cards shall be separated into two batches with an equal number of decks included in each batch.

(2) The cards in each batch must be of the same design but the backs of the cards in one batch must be of a different color than the cards in the other batch.

(3) One batch of cards shall be shuffled and stored in the automated card shuffling device while the other batch is being used to play the game.

(4) Both batches of cards shall be continuously alternated in and out of play, with each batch being used for every other dealing shoe.

(5) The cards from only one batch shall be placed in the discard rack at any given time.

(c) The decks of cards opened for use at a Double Back Jack table shall be changed at least once every 24 hours.

(d) The value of the cards shall be as follows:

(1) Any card from 2 to 10 shall have its face value.

(2) Any jack, queen or king shall have a value of 10.

(3) An ace shall have a value of 11 unless that value would give a player or the dealer a score in excess of 21, in which case the ace shall have a value of 1.

§ 673a.4. Opening of the table for gaming.

(a) After receiving one or more decks of cards at the table, the dealer shall inspect the cards for any defects. The floorperson assigned to the table shall verify the inspection.

(b) After the cards are inspected, the cards shall be spread out face up on the table for visual inspection by the first player to arrive at the table. The cards shall be spread in horizontal fan shaped columns by deck according to suit and in sequence.

(c) After the first player arriving at the table has been afforded an opportunity to visually inspect the cards, the cards shall be turned face down on the table, mixed thoroughly by a washing of the cards and stacked. Once the cards have been stacked, the cards shall be shuffled in accordance with § 673a.5 (relating to shuffle and cut of the cards).

(d) If an automated shuffling device is utilized, other than a continuous shuffler, all the decks in one batch of cards shall be spread for inspection, mixed,
stacked and shuffled in accordance with subsections (a)—(c) separate from the
decks in the other batch of cards.

(e) If the decks of cards received at the table are preinspected and preshuffled
in accordance with § 603a.16(u) or (v) (relating to cards; receipt, storage, inspection
and removal from use), subsections (a)—(d) do not apply.

§ 673a.5. Shuffle and cut of the cards.

(a) Immediately prior to commencement of play, unless the cards were pre-
shuffled in accordance with § 603a.16(u) or (v) (relating to cards; receipt, stor-
age, inspection and removal from use), after each shoe of cards is dealt or when
directed by a floorperson or above, the dealer shall shuffle the cards, either
manually or by use of an automated card shuffling device, so that the cards are
randomly intermixed. Upon completion of the shuffle, the dealer or device shall
place the decks of cards in a single stack. The certificate holder may use an auto-
mated card shuffling device which, upon completion of the shuffling of the cards,
inserts the stack of cards directly into a dealing shoe.

(b) After the cards have been shuffled and stacked, the dealer shall offer the
stack of cards to be cut, with the backs facing away from the dealer, to the player
determined under subsection (c). If no player accepts the cut, the dealer shall cut
the cards.

(c) The cut of the cards shall be offered to players in the following order:

(1) The first player arriving at the table, if the game is just beginning.

(2) The player on whose betting area the cover card appeared during the
last round of play.

(3) If the cover card appeared on the dealer’s hand during the last round of
play, the player at the farthest position to the right of the dealer. If this player
refuses, the offer to cut the cards shall rotate to each player in a counterclock-
wise manner.

(4) If the reshuffle was initiated at the direction of the floorperson or
above, the player at the farthest position to the right of the dealer. If this player
refuses, the offer to cut the cards shall rotate to each player in a counterclock-
wise manner.

(d) The player or dealer making the cut shall place the cover card in the stack
at least ten cards from the top or bottom of the stack. Once the cover card has
been inserted, the dealer shall take all cards on top of the cover card and place
them on the bottom of the stack. The dealer shall then insert the cover card in the
stack at a position at least 1/4 of the way in from the bottom of the stack. The
stack of cards shall then be inserted into the dealing shoe for commencement of
play.

(e) After the cards have been cut and before the cards have been placed in
the dealing shoe, a floorperson or above may require the cards to be recut if the
floorperson determines that the cut was performed improperly or in any way that
might affect the integrity or fairness of the game. If a recut is required, the cards
shall be recut either by the player who last cut the cards or by the next person entitled to cut the cards, as determined under subsection (c). The stack of cards shall then be inserted into the dealing shoe for commencement of play.

(f) A reshuffle of the cards in the shoe shall take place after the cover card is reached in the shoe, as provided in § 673a.7(d) (relating to procedure for dealing the cards; completion of each round of play), except that a floorperson may determine that the cards should be reshuffled after any round of play.

(g) If there is no gaming activity at a Double Back Jack table which is open for gaming, the cards shall be removed from the dealing shoe and the discard rack and spread out on the table face down unless a player requests that the cards be spread face up on the table. After the first player arriving at the table is afforded an opportunity to visually inspect the cards, the cards shall be:

1. Mixed thoroughly by a washing of the cards, stacked, then shuffled and cut in accordance with this section, if there is no automated shuffling device in use.

2. Stacked and placed into the automated shuffling device to be shuffled, if an automated shuffling device is in use. The batch of cards already in the shuffler shall then be removed. Unless a player requests otherwise, the batch of cards removed from the shuffler does not need to be spread for inspection and reshuffled prior to being dealt if the automated card shuffling device stores a single batch of shuffled cards inside the shuffler in a secure manner.

(h) A certificate holder may utilize a dealing shoe or other device that automatically reshuffles and counts the cards provided that the device is submitted to the Bureau of Gaming Laboratory Operations and approved in accordance with § 461a.4 (relating to submission for testing and approval) prior to its use in the licensed facility. If a certificate holder is utilizing the approved device, subsections (b)—(g) do not apply.

Cross References
This section cited in 58 Pa. Code § 673a.4 (relating to opening of the table for gaming); 58 Pa. Code § 673a.6 (relating to wagers); 58 Pa. Code § 673a.7 (relating to procedure for dealing the cards; completion of each round of play); and 58 Pa. Code § 673a.13 (relating to irregularities).

§ 673a.6. Wagers.

(a) Wagers at Double Back Jack shall be made by placing value chips, plaques or other Board-approved table game wagering instruments on the appropriate areas of the Double Back Jack layout.

(b) After the cards have been shuffled as required under § 673a.5 (relating to shuffle and cut of the cards), a certificate holder may prohibit any patron, whether seated at the gaming table or not, who does not make a wager on a given round of play from placing a wager on the next round of play and any subsequent round of play at that gaming table until either:

673a-5

(383033) No. 504 Nov. 16
The certificate holder chooses to permit the player to begin wagering again.

A reshuffle of the cards has occurred.

All wagers, except a Second Chance Wager under § 673a.7(l) (relating to procedure for dealing the cards; completion of each round of play), an Insurance Wager under § 673a.8 (relating to Insurance Wager), a wager to double down under § 673a.10 (relating to double down) or a wager on split pairs under § 673a.11 (relating to splitting pairs), shall be placed prior to the first card being dealt for each round of play. A player may not handle, remove or alter any wagers that have been made until a decision has been rendered and implemented with respect to that wager.

To participate in a round of play and compete against the dealer’s hand, a player shall place a Blackjack Wager.

The certificate holder shall specify in its Rules Submission under § 601a.2 (relating to table games Rules Submissions) the number of adjacent boxes on which a player may place a Blackjack Wager in one round of play.

§ 673a.7. Procedure for dealing the cards; completion of each round of play.

(a) All cards shall be dealt from a dealing shoe which must be located on the table in a location approved by the Bureau of Casino Compliance in accordance with § 601a.10(g) (relating to approval of table game layouts, signage and equipment). Once the procedures under § 673a.5 (relating to shuffle and cut of the cards) have been completed, the stacked cards shall be placed in the dealing shoe by the dealer or by an automated card shuffling device.

(b) Each card shall be removed from the dealing shoe with the hand of the dealer that is closest to the dealing shoe and placed on the appropriate area of the layout with the opposite hand. The dealer may deal cards to the two betting positions closest to the dealing shoe with the same hand.

(c) After each full batch of cards is placed in the shoe, the dealer shall remove the first card and place it in the discard rack. Each new dealer who comes to the table shall also remove one card and place it in the discard rack before dealing any cards to the players.

(d) If the cover card appears as the first card in the dealing shoe at the beginning of a round of play or appears during play, the cover card shall be removed and placed to the side and the hand will be completed. The dealer shall then:

(1) Collect and reshuffle the cards by removing the cards remaining in the shoe and placing them in the discard rack to ensure that no cards are missing.

(2) Shuffle the cards so that they are randomly intermixed.

(e) After all Blackjack Wagers have been placed, the dealer shall, starting with the player farthest to the dealer’s left and continuing around the table in a clockwise manner, deal the cards as follows:
(1) One card face up to each box on the layout in which a Blackjack Wager is contained.
(2) One card face up to the dealer.
(3) A second card face up to each box in which a wager is contained.
(4) A second card face down to the dealer.
(f) Immediately after the second card is dealt to each player and the dealer, but prior to any additional cards being dealt or before any card reader device is utilized, if any player has a Blackjack, the dealer shall settle the player’s Blackjack Wager. Starting with the player farthest to the dealer’s right and continuing around the table in a counterclockwise direction, the dealer shall pay the winning Blackjack Wager in accordance with § 673a.12(a) (relating to payout odds) and place the player’s cards in the discard rack.
(g) After paying out any winning Blackjack Wagers in accordance with subsection (f), if the dealer’s first card is an ace, the dealer shall offer the Insurance Wager in accordance with § 673a.8 (relating to Insurance Wager).
(h) If the dealer’s first card is an ace, king, queen, jack or 10, after all Insurance Wagers have been placed, if applicable, the dealer shall determine whether the hole card will give the dealer a Blackjack. The dealer shall insert the hole card into the card reader device by moving the card face down on the layout without exposing it to anyone at the table, including the dealer. If the dealer has a Blackjack, additional cards may not be dealt and each player’s Blackjack Wager will be collected.
(i) If the dealer’s up card was not an ace or 10 value card or if the dealer’s hole card did not give the dealer Blackjack, the dealer shall start with the player farthest to the dealer’s left and continue around the table in a clockwise direction and each player shall indicate whether he wishes to surrender, as permitted under § 673a.9 (relating to surrender), double down as permitted under § 673a.10 (relating to double down), split pairs as permitted under § 673a.11 (relating to splitting pairs), stand or draw additional cards.
(j) As each player indicates his decision, the dealer shall deal face upwards whatever additional cards are necessary to effectuate the player’s decision.
(k) A player may elect to draw additional cards whenever his point count total is less than 21, except that:
(1) A player having a hard or soft total of 21 may not draw additional cards.
(2) A player electing to double down may draw only one additional card.
(l) After drawing additional cards in accordance with subsection (k), if the player’s hand is greater than 21, the dealer shall ask if the player would like to place a Second Chance Wager to draw one additional card, the value of which will be subtracted from the player’s hand. To draw an additional card, the player shall place a Second Chance Wager equal to the amount of the player’s current Blackjack Wager. The dealer shall deal one additional card face up and place it sideways on the layout. The value of the second chance card shall be subtracted
from the total value of the player’s hand. For example, if a player elects to place a Second Chance Wager when the player’s hand has a total value of 25 after all additional cards are dealt in accordance with subsection (k), and the player receives a second chance card with a value of 5, the 5 shall be subtracted from the player’s hand making the total value of the player’s hand a 20. For purposes of the Second Chance Wager, an additional ace drawn is counted as a 1. After drawing the additional second chance card, if the player’s hand has a total value:

1. Greater than 21, the dealer shall collect the player’s Blackjack and Second Chance Wagers and place the player’s cards in the discard rack.

2. Of 21, the dealer shall pay the player’s winning Second Chance Wager in accordance with § 673a.12(b), return the player’s Blackjack Wager and place the player’s cards in the discard rack.

3. Less than 21, the round of play shall continue in accordance with subsection (n).

(m) If a player did not place a Second Chance Wager, after all additional cards have been dealt, if any player’s hand has a total value of 21, the dealer shall pay the player’s winning Blackjack Wager in accordance with § 673a.12(a) and place the player’s cards in the discard rack.

(n) After settling any player’s hand who had a total value of 21, the dealer shall turn the dealer’s hole card face up.

(o) Except as provided in subsection (p), the dealer shall draw additional cards until he has a hard or soft total of 17, 18, 19, 20 or 21. Any additional cards required to be dealt to the hand of the dealer shall be dealt face up. The dealer shall announce the dealer’s total point count after each additional card is dealt.

(p) A dealer shall draw no additional cards to his hand, regardless of the point count, if decisions have been made on all players’ hands and the point count of the dealer’s hand will not have an effect on the outcome of the round of play.

(q) After all additional cards have been dealt to the dealer, if the total point count of the dealer’s hand:

1. Is 22, the dealer shall return all remaining player’s Blackjack Wagers and Second Chance Wagers, if applicable.

2. Is 21 or less, the dealer shall, starting with the player farthest to the dealer’s right and continuing around the table in a counterclockwise direction, settle the remaining player’s hands in accordance with subsections (r) and (s).

(r) In comparing the total point count of the dealer’s hand versus the total point count of the player’s hand, a player’s hand shall:

1. Win if:
   (i) The total point count of the player’s hand is less than 21 and the total point count of the dealer’s hand is in excess of 21.
   (ii) The total point count of the player’s hand exceeds the total point count of the dealer’s hand without exceeding 21.

2. Tie if the total point count of the player’s hand is the same as the total point count of the dealer’s hand.
(3) Lose if:
   (i) The total point count of the dealer’s hand is 21 or less and the total point count of the player’s hand is in excess of 21.
   (ii) The total point count of the dealer’s hand exceeds the total point count of the player’s hand without exceeding 21.
(s) If a player’s hand:
   (1) Is a winning hand, in accordance with subsection (r), and the player:
      (i) Placed a Second Chance Wager, the dealer shall return the player’s Blackjack Wager and pay out the winning Second Chance Wager in accordance with § 673a.12(b).
      (ii) Did not place a Second Chance Wager, the dealer shall pay out the winning Blackjack Wager in accordance with § 673a.12(a).
   (2) Ties with the dealer’s hand, the dealer shall return the player’s Blackjack Wager and Second Chance Wager, if applicable.
   (3) Loses against the dealer’s hand, the dealer shall collect the player’s Blackjack Wager and Second Chance Wager, if applicable.
(t) The dealer shall collect all losing wagers and pay off all winning wagers in accordance with one of the following procedures designated in the certificate holder’s Rules Submission under § 601a.2 (relating to table games Rules Submissions):
   (1) Collect all losing wagers beginning with the player farthest to the dealer’s right and continuing around the table in a counterclockwise direction and then pay off all winning wagers.
   (2) Collect each player’s losing wagers and pay off each player’s winning wagers beginning with the player farthest to the dealer’s right and continuing around the table in a counterclockwise direction. The dealer shall place any losing wagers directly into the table inventory and may not pay off any player’s winning wagers by using value chips collected from a losing wager.
   (u) After all wagers have been settled, the dealer shall remove any remaining cards from the table and place them in the discard rack in a manner that permits the reconstruction of each hand in the event of a question or dispute.
   (v) Players and spectators may not handle, remove or alter any cards used to play Double Back Jack.

Cross References
This section cited in 58 Pa. Code § 673a.5 (relating to shuffle and cut of the cards); and 58 Pa. Code § 673a.6 (relating to wagers).

§ 673a.8. Insurance Wager.
(a) If the first card dealt to the dealer is an ace, each player may make an Insurance Wager which shall win if the dealer’s hole card is a king, queen, jack or 10.
(b) An Insurance Wager may be made by placing a value chip on the insurance line of the layout in an amount not more than 1/2 of the player’s initial Blackjack Wager. A player may wager an amount in excess of 1/2 of the initial Blackjack Wager to the next unit that can be wagered in chips, when, because of the limitation of the value of chip denominations, half the initial Blackjack Wager cannot be bet. Insurance Wagers shall be placed prior to the dealer inserting his hole card into the card reader device.

(c) Winning Insurance Wagers shall be paid in accordance with the payout odds in § 673a.12(c) (relating to payout odds).

(d) Losing Insurance Wagers shall be collected by the dealer immediately after the dealer inserts his hole card into the card reader device and determines that he does not have a Blackjack and before he draws any additional cards.

Cross References
This section cited in 58 Pa. code § 673a.6 (relating to wagers); 58 Pa. Code § 673a.7 (relating to procedure for dealing the cards; completion of each round of play); and 58 Pa. Code § 673a.9 (relating to surrender).

§ 673a.9. Surrender.
(a) After the first two cards are dealt to the player, the player may elect to discontinue play on his hand for that round by surrendering 1/2 of his wager. All decisions to surrender shall be made prior to the player indicating whether he wishes to double down as permitted under § 673a.10 (relating to double down), split pairs as permitted under § 673a.11 (relating to splitting pairs), stand or draw. If the first card dealt to the dealer:

1) Is not an ace or 10 value card, the dealer shall immediately collect 1/2 of the wager and return 1/2 to the player.

2) Is an ace or 10 value card, the dealer will place the player’s wager on top of the player’s cards. After the Insurance Wager is offered and the card reader device is utilized, the hand will be settled by immediately collecting the entire wager if the dealer has Blackjack or collecting 1/2 of the wager and returning 1/2 of the wager to the player if the dealer does not have Blackjack.

(b) If the player has made an Insurance Wager and then elects to surrender, each wager will be settled separately in accordance with subsection (a) and § 673a.8 (relating to Insurance Wager).

Cross References
This section cited in 58 Pa. Code § 673a.7 (relating to procedure for dealing the cards; completion of each round of play).

§ 673a.10. Double down.
(a) Except when a player has a Blackjack, a player may elect to double down on the first two cards dealt to him or the first two cards of any split pair. To double down, the player shall place an additional wager next to the player’s original Blackjack Wager which may not exceed the amount of the player’s original Blackjack Wager. Only one additional card shall be dealt to the hand on which the player has elected to double down.
(b) Upon a player’s election to double down, the dealer shall deal the one additional card face up and place it sideways on the layout.

(c) A player may double down after splitting pairs as provided in § 673a.11 (relating to splitting pairs).

Cross References
This section cited in 58 Pa. Code § 673a.6 (relating to wagers); 58 Pa. Code § 673a.7 (relating to procedure for dealing the cards; completion of each round of play); and 58 Pa. Code § 673a.9 (relating to surrender).

§ 673a.11. Splitting pairs.
(a) If the initial two cards dealt to a player are identical in value, the player may elect to split the hand into a maximum of two separate hands provided that he makes a wager on the second hand formed in an amount equal to his original Blackjack Wager. For example, if a player has two 7s or a king and a 10, the player may elect to split the hand.
(b) When a player splits pairs, the dealer shall deal a card to and complete the player’s decisions with respect to the first incomplete hand on the dealer’s left before proceeding to deal any cards to the second hand. If a player’s hand contains an ace and a 10 value card after the player’s hand is split and an additional card is dealt, the player shall be paid out for a 21 not a Blackjack.
(c) After a second card is dealt to each split pair hand, the player shall indicate his decision to stand, draw or double down with respect that hand.

Cross References
This section cited in 58 Pa. Code § 673a.6 (relating to wagers); 58 Pa. Code § 673a.7 (relating to procedure for dealing the cards; completion of each round of play); 58 Pa. Code § 673a.9 (relating to surrender); and 58 Pa. Code § 673a.10 (relating to double down).

(a) The certificate holder shall pay each winning Blackjack Wager at odds of 1 to 1 with the exception of a player Blackjack which shall be paid at odds of 2 to 1.
(b) The certificate holder shall pay out winning Second Chance Wagers at odds of 1 to 1.
(c) The certificate holder shall pay out winning Insurance Wagers at odds of 2 to 1.

Cross References
This section cited in 58 Pa. Code § 673a.7 (relating to procedure for dealing the cards; completion of each round of play); and 58 Pa. Code § 673a.8 (relating to Insurance Wager).

§ 673a.13. Irregularities.
(a) A card found face up in the shoe may not be used in that round of play and shall be placed in the discard rack or in a segregated area of the double shoe.
(b) A card drawn in error without its face being exposed shall be used as though it were the next card from the shoe.
(c) After the initial two cards have been dealt to each player and a card is
drawn in error and exposed to the players, the card shall be dealt to the players
or dealer as though it were the next card from the shoe. Any player refusing to
accept the card may not have any additional cards dealt to him during the round.
If the card is refused by the players and the dealer cannot use the card, the card
shall be placed in the discard rack.
(d) If the dealer has 17 and accidentally draws a card for himself, the card
shall be placed in the discard rack.
(e) If the dealer misses dealing his first or second card to himself, the dealer
shall continue dealing the first two cards to each player and then deal the appro-
priate number of cards to himself.
(f) If there are insufficient cards remaining in the shoe to complete a round
of play, all of the cards in the discard rack shall be shuffled and cut according to
the procedures in § 673a.5 (relating to shuffle and cut of the cards). The first card
shall be drawn face down and placed in the discard rack and the dealer shall
complete the round of play.
(g) If no cards are dealt to a player’s hand, the hand is dead and the player
shall be included in the next deal. If only one card is dealt to a player’s hand, at
the player’s option, the dealer shall deal the second card to the player after all
other players have received a second card.
(h) If after receiving the first two cards, the dealer fails to deal an additional
card to a player who has requested a card, then, at the player’s option, the dealer
shall either deal the additional card after all other players have received their
additional cards but prior to the dealer revealing his hole card or call the player’s
hand dead and return the player’s original Blackjack Wager.
(i) If the dealer inserts his hole card into a card reader device when the value
of his first card is not an ace, king, queen, jack or 10, the dealer, after notifica-
tion to a floorperson or above, shall continue play.
(j) If a card reader device malfunctions, the dealer may not continue dealing
the game of Blackjack at that table until the card reader device is repaired or
replaced.
(k) If an automated card shuffling device is being used and the device jams,
stops shuffling during a shuffle or fails to complete a shuffle cycle, the cards shall
be reshuffled.
l) If an automated shuffling device malfunctions and cannot be used, the
device must be covered or have a sign indicating that it is out of order placed on
the device before any other method of shuffling may be utilized at that table.